Taunting

2

Event

Characters at the same Location as target Evil Prime Character are Vitality -1.

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"Give me back my phone!"

0

Task
Real World

Authors may not answer their phones. If they do, they lose the game. This card may neither be banished nor archived for any reason.

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Mobile Candlestick Phone

1

Object
Communication • Metal • Plastic • Electric

Equipped Characters from Films released prior to 1995 are Vitality +1.

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Breaking Ice

3

Event

Archive Evil cards at target Ice Location.

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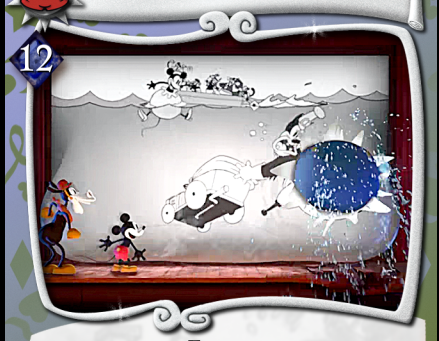
Capillary Action

12



Effect
Real World

Under your control, move all Characters to target Real World Location. Add "Real World" to the keywords of the moved Characters.

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Reunited in Reality

4

Effect
Real World

Under your control, move **Mickey** and **Minnie** to the same target Real World Location.

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Flight Conversion

3

Effect
Real World

Add "Transportation • Object" to the keywords of target Prime Character with the Mickey's Shorts Icon. **Mickey** may move with the Character for free. The Character has Flying.

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Crashed Flight

2

Event
Real World

Archive target Transportation Character with Flying.

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Fire Extinguisher

2

Object
Tool • Metal • Chemical • Real World

Banish this Object and banish target card that depicts fire. May not be used to banish Locations. More than one copy may be in play.

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Winterized Setting

0

Effect

Add "Winter • Snow • Ice" to the keywords of target Non-Real World Location.

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Popping Reality

3

Event
Real World

Add "Water" to the keywords of target Real World Location. Add "Characters require Swimming to enter this Location" to the game text of the Location. Archive Character without Swimming at the Location.

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Minnie • 3-Dimensional Hero

0

3

Character
Mouse • Real World • Female • Prime

Vitality is +3 at Real World Locations. May be equipped with Real World Objects for free. May only occupy Real World Locations.

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Call to Action

3

Event
Real World

Real World Characters may be played for free. *(Characters from live action movies are considered Real World.)* **Captain America** may be directly played to any Location for free.

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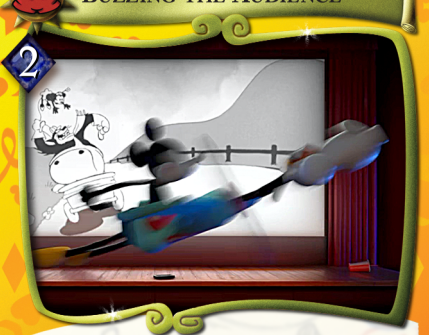
Buzzing the Audience

2



Event
Real World

Real World Characters may not move to Non-Real World Locations

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Smart Phone

0

Object
Communication • Metal • Glass • Electric
Real World

Equipped Real World Characters from Films released in 1994 or later are Vitality +1.

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Transmitted Foam

0

Effect
Real World

Character equipped with **Mobile Candlestick Telephone** is Vitality 1.

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Water-Logged Screen

3

Effect
Real World

Archive target Character without Swimming at target Non-Real World Location.

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Flooding Theatre

8

Event
Real World

Add "Water" to the keywords of target Real World Location. Archive all Characters at the Location.

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